

Hoosier Archives was originally a periodic listing of the Diplomacy archives of Walter Buchanan, R. R. #3, Lebanon, Indiana 46052, telephone (317) 482-2824; Archives Director, Postal Diplomacy Congress, and V.P./Treas., International Diplomacy Association. It is now primarily a Diplomacy gazette devoted to articles on good play, demonstration games such as the Multiple Winners Invitational (1972CR) now in progress, rating systems, and game news. Information from the archives is vital for all this and is available to the public as well. Although the archives is virtually complete in at least xerox form, missing undamaged originals are solicited, either for purchase or a loan to permit xeroxing. (See the last archives listing in Hoosier Archives #53 for sizes needed.) Many original spares are now available from the archives; more are solicited so as to make them available to others. A subscription to Hoosier Archives is 13/\$2.00 or 6/\$1.00; back issues are 15¢ apiece (20% discount for all available). Ask for #87 to get a list of all articles through #99. This is Albion Press publication #108.

MULTIPLE WINNERS INVITATIONAL (1972CR)
(Average Aces Trophy Game)
Fall 1903

WITH NOWHERE TO TURN, NAUS HOLDS HIS UNITS. GREEDY NEIGHBORS CORBLE THEM UP!

Austria is caught on a vengeful lock
While Italy waits in a sheltered nook.
If the East divides--she gains
As Austrian power drains
And France can't spare a second look.

BARNSTABLE (17 October 1903):
No retreat,
No retreat;
They must conquer or die,
Who have no retreat.

AUSTRIA: A Tri H /d/, A Bul H /d/, A Cal H. Ows: ~~Tri~~, ~~Tri~~, ~~Y/L~~, ~~Tri~~ (0). Out.
(Naus)

ENGLAND: (Su03: A Bur /d/). F Mag S F Nth, F Nth S F Mag /x/ (Edi, Yor). Ows:
(McCallum) Edi, Lav, ~~Tri~~ (2). Constant.

FRANCE: F Mid-Nat, A Bel-Lon, F Eng C A Bel-Lon, A Bur-Bel, A Pio S A Bur-Bel,
(Bircan) A Mar-Bur. Ows: Bre, Mar, Par, Par, Spa, Bel, Lon (7). Build 1.

GERMANY: F Bel-Nth, F Dan S F Bel-Nth, A Hol-Bel, A Rus-Bel, A Mun-Bur. Ows:
(Procutia) Ber, Rio, Dan, Dan, Hol (5). Constant

ITALY: A Tyr-Tri, A Ven S A Tyr-Tri, A Alb S F Gre, F Ion-Aeg, F Gre S F Ion-
(Beyerlein) Aeg. Ows: Nap, Rom, Ven, Tun, Gre, Tri (6). Build 1.

RUSSIA: F May-Mag, F Ska-May, A Fin S F Ska-May, A War-Cal, A Rum-Bul, A Vie S
(Ver Ploeg) A Rum-Bul, F Sev-Rum. Ows: Mos, StP, Sev, War, Swe, May, Rum, Bul,
Vie (9). Build 2.

TURKEY: A Ser S Russian A Rum-Bul, F Bla S Russian F Sev-Rum, F Aeg-Gre /x/ (Con,
(Lakoffa) Smy, Ras), A Bul S F Aeg-Gre. Ows: Ank, Con, Smy, Bul, Ser (5). Build 1.

Winter 1903 Orders are due not later than noon (9:00 A.M. for phone calls) on Saturday, 25 November 1972. Remember that this is only one week away so send them in by return mail.

A PLEA AND A TRIBUTE--Part 2: With Rod Walker's departure from the hobby, its continuance as an organized whole was put in jeopardy, but Conrad von Metake has stepped forward to fill the gap. On his own he took over the job of Boardman Number Custodian from Rod and has been doing an outstanding job. He is now assigning numbers for all currently starting games and has found many games started in the past few months that went unnumbered. To do his job effectively Conrad must trade with all publishers. PLEASE cooperate with him. This is especially vital for recording SC Charts of all completed games in Everything, Conrad's answer to Numerator. Most rating systems are lost without this service. By the way, Conrad is also working to find homes for orphan games. Write him (address on cover) if you can help or need help by this service.

ACRINGS!
Fall 1903

ST. PETERSBURG (12 October 1903): The Rise of the Erektion of Von Phlog: Chapter I: We join young Notnerb as he merrily inhales his way through a half kilo of prime Yucatan Blue, happily eviscerating enemies of the Republic, and greedily scanning perverted books of animal sodomy; all in all, a normal day in the operation of the Russian government. His pet platypus was chained outside, shaking the Imperial Palace whenever he snored, and waking from time to time to have his way with any of a very attractive covey of non-liberated Duck-Billed Platypusses willing to come his way.

Now, after three years of slumbering pygmyness, the Crased Dutchman has put down his water pipe, and picked up his ink-tipped sword--that best of both worlds. Searching through the empty refrig, past the jar of green maraschino cherries, and back to his seat he goes, clutching in his hand a journal of some note. The journal was Cow Pie Archives, and it appealed to the madman because of its classification under the last phrase of the first sentence of this fable of modern times. He grimaced as he read semi-literate caricatures of himself, and plotted revenge in some too obvious, obvious, and easily to be mentioned here. Until next time. He then drifted off gently into the sunset, riding his pet platypus and driving his renegade Ricketybrookoid before him with a cattle prod as they drifted over the South Forty.

CONSTANTINOPLE (26 September 1903): Constantinople sheep pens! "Snore do I! How dare Queen Susanne make such an unfounded statement?!" After making his outburst Leomund went off to his chamber for a nap. The subsequent collapse of the building and half of downtown Constantinople was attributed to a deafening roar that registered 84.7 on the Z scale in Bombay, India.

COW PASTURES (26 September 1903): The latest unconfirmed rumor here is that the other half of downtown Constantinople and the surrounding area have been decimated by a second ear-shattering roar which occurred only minutes after the first attack. The needle on the Z scale in Bombay, India trembled wildly and then flew from the machine across the room where it landed in the open mouth of a picture of that famed but dreaded Earth-Shaker, Leomund the Snorer of Turkey.

ANKARA (31 October 1903): The Fall of the House of Ver Plug--Chapter 6 or 7 or perhaps 8, who counts this dribble? Who reads this dribble? No one responds! Why go on? Should I end it all? Should I let ~~Ver Plug~~ Cretin Ver Plug and his hag sister just go hopelessly insane? Should I let the Ricketybrookoid die a painful death? Or should I just quit writing press? (Now wait a minute, everyone doesn't have to cry YES to the last question at once, do they?) Boo hoo.

--I ran up the cellar stairs taking leaps and bounds to reach the summit and look up the immense trio in the basement. They apparently saw my purpose, for Cretin snatched the scythe from his sister and began swinging it after me. I barely reached the top of the stairs as the door opened. "Dinner is served, my Lord. Will you come to....." broke off Douglas, the aging butler, as the scythe's misdirected swipe took his head off!

This sobered up young Cretin and he almost cried aloud! "Cretin, you fool!" cried his sister. "You know how hard it is to get good livery!" I left the pair battling as I ran for my life.

What will Leomund do now? NOTHING, KIDDIES, UNLESS SOMEONE REPLIES IN THE PRESS. It's no fun fighting a press war by yourself. Really it isn't! Really.....

BACK FORTY (31 October 1903): Susanne glared at her brother. "What are we going to do for a butler now, you dolt?" Cretin stared guiltily at the floor for a dazed moment. Then his face brightened as he explained his idea to Susanne. "Since I was chasing Leomund to get him and I missed as he ducked, then that makes it his fault that I cut poor Douglas' head off. Therefore, we'll capture Leomund and make him our butler!" "Let's go after him," cried Susanne as she raced through the door which Leomund has carelessly forgotten to lock.

FRENCH (4 November 1903): So far, no decision on the foreign language rhymes to Chula Vista. The Executive Committee has switched to playing Go-Go Rummy. It was brought up that Chula Vista could be pronounced Spanish style as "Choolah Veestah." The other members of the Committee deadlocked with Gary "the Fish" Starr being in favor of continuing to play Go-Go Rummy while Barry Lyon was in favor of going back to pinochle.

Incidentally, would IL please stop submitting rhymes for "Chula Vista." The one about

the Italian telling his buddy about a bird that built a "cool-a nest-a" is beyond the pale. Any more and L.L. will have his autographed picture of John Beshara vilaly stolen. (The Society for Creative Anachronisms has a Flourishing Thieves' Guild in Chicago.)

ANGOLA (8 November 1903): Would anyone who finds an autographed, heavily annotated copy of Baron Jomini's The Art of War please turn it in to the secretary at the front desk? It was lost by a Mister Leonard Lakofka while addressing the Tri-State College Wargaming Association meeting in Lt. General Lewis B. Hornsby Hall. While Mr. Lakofka cannot wargame without it, it also has sentimental value as the Baron personally presented it to an ancestor of Mr. Lakofka. The inscription reads as follows, "Feik dieh! Herr Lakofka, Baron De Jomini." Mr. Lakofka promises a sizable reward and a contribution in your name to the Polish Student Aid Fund which is empty to date. President Richard M. Bateman therefore desires all students to be on the alert in this matter.

ANALYSIS: Rick Brooks (R. #1, Box 167, Fremont, Indiana 46737); comments are invited. Spring 1903: Austria can be eliminated this year. RA Rumania, TA Serbia, and RA Vienna can hit Budapest. Austria can move AA Galicia to either Vienna or Rumania to cut support while AA Trieste can hit either Serbia or Vienna. But he needs to outguess his opponents to save Budapest. If he is serious about blocking Russia, AA Trieste to Serbia will cut one possible Rumanian support and AA Galicia to Vienna could gain back Vienna if Russia takes Budapest. Hitting RA Vienna with three Austrian units is a poor idea as Italy will undoubtedly hit Trieste and Russia can move RA Warsaw to Galicia and RA Rumania to Budapest. This cuts all supports and TA Serbia (S) RA Rumania to Budapest will take Austria's last center.

Italy can hit Trieste with all three armies to make sure of it. However, he can probably take it with two units as Russia and Turkey would be fools to stand pat. Especially since Vienna could be retaken. If Italy doesn't trust Turkey, IA Albania and IF Ionian (S) IF Greece will hold the center. Since Austria is nearly done, the triple alliance held together mainly by dislike of Nauss...and a strong helping of greed should break up. Turkey, being the most between the other two probably will not commit himself right away. Since Turkey also needs Russia to finish Austria, it could well be business as usual until Austria (sob) is no more. Besides, Turkey may worry more about Russian expansion than Italian, depending on France to keep Italy off his back.

RA Warsaw to Galicia will assure that AA Galicia (S) AA Budapest to Rumania cannot block Russia out. RF Sevastopol to Rumania will keep AA Galicia from sneaking in. RA Vienna might do best to support RA Rumania to Budapest. Austria probably won't expect Russia to move RA Rumania (S) RA Vienna to Budapest as that could lose Vienna. But IA Albania (S) IA Venice to Trieste and IA Tyrolia to Vienna would take Trieste and at least block AA Galicia out of Vienna. However, this would leave Vienna open and still Austrian. Russia would do better to make sure of Vienna and risk not taking Budapest as his position for taking Budapest would be better.

Russia can blast into the North Sea this move or support in Germany. RF Skagerrak, GF Denmark and GF Helgoland Bight (S) RF Norway to North Sea along with RA Finland to Norway could set up a convey into England...unless EF Norwegian hits Norway or moves to the Barents (assuming RA Warsaw doesn't move to Livonia or Moscow, which is a good assumption with AA Galicia able to move to Warsaw). Hitting the North Sea with four units could be trouble as Holland could be left without support. GF Helgoland (S) CA Holland and CA Munich (S) CA Ruhr will block France and England. If GF Helgoland supports another fleet into the North Sea, FA Belgium (S) EF North Sea to Holland and FA Burgundy to Ruhr would take Holland unless CA Ruhr to Belgium cuts support. This risks FA Belgium (S) FA Burgundy to Ruhr (or vice versa). France risks nothing with FA Picardy (S) FA Belgium and FA Marseilles (S) EA Gascony to Burgundy (assuming a retreat rather than a removal and a build).

But since the support of FA Belgium is a key, CA Holland to Belgium and CA Ruhr to Belgium along with a hit on the North Sea and CA Munich to Burgundy will cut all possible offensive supports for an attack on Germany. Then the North Sea will fall before France can move FF English Channel to London and FF Mid-Atlantic to English Channel to "protect" the North Sea.

ROGUES GALLERY LIST

Hocmier Archives is pleased to present our readers with another exclusive. Len Lakofka called last night and he has just completed the top 2 boards in his new rating system as explained in Hocmier Archives #93. We are therefore proud to present the results below. This list is called The Century Club for obvious reasons. Also, it should be pointed out that to be eligible for this club, a player must have completed 4 corrected games, i.e., the total of all games completed with replacement positions counting proportionally. However, don't despair. When Liaisons Dangereuses #38 comes out in 2 weeks, Len will have a list of complete statistics for 140 active players. It should prove to be quite interesting.

One of the unique things about Len's rating system is that it has solved the "replacement problem" with his concept of corrected games, i.e., a player is only rated for the portion of a game that he actually plays. Also, Len has made an attempt to fairly rate a player on his performance no matter how he places in a game. See the next Liaisons Dangereuses for details.

The Century Club

Average	Name	Games Played In	Corrected Games	Accumulated Points
1. 193.0	Brenton Ver Ploeg	8	8.00	1544
2. 189.2	Tom Eller	7	4.85	918
3. 183.0	Don Miller	4	4.00	732
4. 157.7	John Bushara	11	8.61	1354
5. 152.2	Randy Rytwerk	7	7.00	1166
6. 131.3	Len Lakofka	8	8.00	1051
7. 130.6	Charles Turner	10	9.77	1254
Second Board				
8. 116.2	Lee Childs	7	3.88	451
9. 115.8	Dan Barrows	5	4.09	474
10. 103.5	Rick Brooks	4	4.00	414
11. 102.3	Banks Melane	6	6.00	614
12. 100.4	Peter Rosavilla	10	6.86	715
13. 100.1	Eugene Prosnitz	17	15.93	1607
14. 100.0	John Smythe	24	18.21	1827
14. 100.0	Jeff Kay	6	5.57	556

INFO THE ARCHIVES NO. 53

Charles Reinsel has been doing some more creative thinking lately about Diplomacy statistics. The article below presents some more interesting results of his labor. Incidentally, Charles still has game openings in Big Brother. Write him at: PO Box 8342, San Diego, Calif. 92102. With 2-week deadlines, Charles without a doubt runs the most dependable and error-free games in the hobby today, and for these professional results you only have to pay an amateur fee of \$7.00.

STATISTICS OF THE POSTAL DIPLOMACY GAMEBOARD: THOSE WONDERFUL SUPPLY CENTERS!

by Charles N. Reinsel

Are there any spaces on the Diplomacy board that do not touch a supply center? What is the value of each space? Value is defined as being one unit for each supply center a space touches, plus a unit if the province is itself a supply center.

England	France	Germany	Italy	Austria	Turkey	Russia
Edi 2	Bre 2	Kie 5	Pie 2	Tyr 4	Con 4	Fin 3
Cly 2	Pic 3	Ber 3	Ven 3	Beh 2	Ank 3	StP 3
Liv 2	Par 2	Pru 2	Tus 2	Gal 4	Smy 3	Liv 3
Wal 2	Dur 4	Ruh 4	Rom 3	Vie 3	Azn 3	War 2
Lon 1	Gas 4	Mun 3	Apu 3	Dud 5	Syr 1	Ukr 4
Yer 3	Mar 2	Sil 3	Nap 2	Tri 5		Sev 3
						Mos 4

Neutral Supply Centers:

Rum 5 Bal 5 Por 2 Bel 2 Hol 3 Nor 3
Gre 3 Tan 1 Spa 3 Den 3 Swe 3 Ser 6

Neutral Non-Supply:

Maf 1
Alb 3

High Seas:

Bar 2 Nth 6 Hel 3 Bot 2 Iri 1 Mid 3 Wes 2 Ion 3 Aeg 4 Bla 5
Nwg 2 Ska 3 Bal 4 Eng 3 Mat 1 Igo 2 Tyr 3 Adr 2 Eas 1

<u>Country</u>	<u>Supply Centers</u>	<u>Total Value</u>	<u>Average Value</u>
England	3	12	2.0
France	3	17	2.8
Germany	3	20	3.3
Italy	3	15	2.5
Austria	3	23	3.8
Russia	4	22	3.1
Turkey	3	15	2.8
Neutrals	12	43	3.1
Sea Spaces	--	52	2.7

Notes: Austria has the greatest average value which makes Austria so much fun to play. England has the least average value so it is the least interesting to play in this game.

The highest value land space and the cause of so much fighting has to be, and of course is, Serbia with a value of 6. Kiel, Trieste and Rumania are in a 3-way tie with a value of 5 each.

The least valued land spaces are London, Syria, Tunis and North Africa, each at 1.

The most important sea space (see Part 1, Big Brother #47) is, of course, the North Sea with a value of 6.

The least important sea spaces are the Irish, North Atlantic and Eastern Mediterranean, each with a value of just 1.

THE CALHAMER POINT COUNT RATING LIST BY COUNTRY

Austria (29.600)

3.000	Edi Birsean	1.000	John Koning	.500	Red Walker
2.000	Doug Beyerlein		Len Lakofka	.333	Lewis Pulsipher
	Andy Phillips		Dave Lehling		Charles Welsh
	Peter Rosanilla		John McCallum		Paul Wood
	John Raythe		Mal Mann	.200	Hugh Anderson
	Brenton Ver Ploeg		Sam Rosenberg		John Beshara
1.000	Steve Bolker		Buddy Tretick		Oktay Ostunali
	Rick Brooks		Charles Turner	.167	Larry St. Cyr
	Lee Childs		Arnold Vagts		
			Monte Zelazny		

THE CENTIPEDE CLUB

The circulation of two fine games, Edi Birsean's Arena and Chris Schleicher's Atlantis, has just reached the 100 mark, making them the newest additions to the Centipede Club. A list of the current 3-figure ones is as follows:

1. Xenogonic (Peary)	200	4. Graustark (Boardman)	150+
2. L'Inferno Dangereux (Lakofka)	157	5. Atlantis (Schleicher)	101
3. Hoosier Archives (Buchanan)	152	6. Arena (Birsean)	100

NOTE: It should be noted that the above figures include complimentary copies which varies widely depending on the practice of the publisher. For instance, Larry Peery sends out at least 50 free copies of Xenogonic each time, most of them going to non-Diplomacy players.

Diplomacy

Copyright 1959 Atlas B. Callaway
 Boundaries of provinces and bodies of water
 National and Imperial boundaries
 Provinces containing this symbol are supply centers
 See Map Copyright by C. L. Callaway & Co., Inc.

TURKEY

AUSTRIA-HUNGARY

ITALY

FRANCE



FOLLOW THE ACTION!
(The McCallum System of Notation)

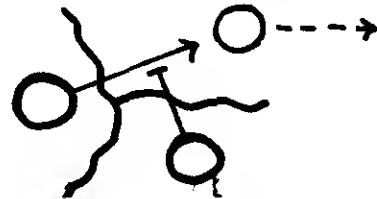
For ease in following the current demonstration game, a Diplomacy map is reproduced on the reverse side by permission of John Moot, the President of GRI. Incidentally, DIPLOMACY is a registered trademark for a game invented by Allan B. Calhamer and copyrighted by Games Research Inc., 48 Wareham Street, Boston, Mass. 02118. GRI sells the game for \$8 and the 1971 Rulebook for \$1.

To best follow the game and hopefully learn something from it, since it is being played and analyzed by experts, I would like to suggest to you the use of a recording system that was first proposed to me by John McCallum.

First of all, you will need seven crayons in the following colors: red (Austria), purple (England), blue (France), black (Germany), green (Italy), brown (Russia), and yellow (Turkey).

Now to use the McCallum system, you take this map, which is provided with each of the spring and fall seasons, and record the armies with a circle of the appropriate color and the fleets with a line. For the winter season, simply take the fall map and make square brackets around a unit built and round brackets around a unit removed.

Also, a good way to go from one season to another is to indicate an attack with an arrow and a support with a line and bar as illustrated. Additionally, an unsuccessful order or retreat can be indicated by a dotted line.



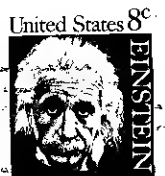
INFORMATION SOURCES AND/OR GAME OPENINGS

The following persons publish Diplomacy 'zines that are especially recommended as sources of general information and/or occasional game openings:

1. Edi Birsan, 48-20 39th Street, Long Island City, N.Y. 11104
2. John Boardman, 234 East 19th Street, Brooklyn, N.Y. 11226
3. John Eoyer, 117 Garland Drive, Carlisle, Pa. 17013
4. Eurt Labelle, 146 Elm Street, Saco, Maine 04072
5. Len Lakofka, 4970 N. Marine Drive, Apt. 525, Chicago, Ill. 60640
6. John McCallum, PO Box 52, Ralston, Alberta, Canada T0J 2R0
7. Chris Schleicher, 5122 W. Carmen, Chicago, Ill. 60630
8. Brenton Ver Ploeg, 520 Parker, #202, San Francisco, Calif. 94118
9. Conrad von Metzke, Grendel Press, PO Box 8342, San Diego, Calif. 92102
10. Rod Walker, 4719 Felton, San Diego, Calif. 92116

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